

*YMCA of Central Ohio
Corporate Challenge
Billiards Tournament*

Where: 8 Ball Sports Bar & Billiards
4683 Morse Centre Dr.
Columbus, Ohio 43229
614-436-2948

When: Division I February 7, 2009
Division II February 7, 2009
Division III February 14, 2009

Tournament Director:

Nikki Boop: 224-1131 ext.201
Email:nboop@ymcacolumbus.org

Team Composition: Each team consists of 4 men and 4 women:
Men's singles Men's doubles
Women's singles Women's doubles
Mixed doubles

Tournament Size: The tournament is open to the first 50 entries in each of the above categories.

Required Team Captains Meeting: February 2, 2009 @ 6:10 p.m.
YMCA of Central Ohio
40 West Long Street
Columbus, Ohio 43215

Team(s) Fee: (1) - \$220.00 (2) - \$440.00 (3) - \$655.00 (4) - \$870.00
Add \$215.00 for each additional team over 4.

Checks Payable to: YMCA of Central Ohio

Send Entry Confirmation and Fees to: Corporate Challenge
YMCA of Central Ohio
40 West Long Street
Columbus, Ohio 43215

Entry Fee and Confirmation Due By: January 27, 2009@ 5:00 p.m.

A finalized roster must be submitted prior to the start of the tournament.

Corporate Challenge Billiards Rules

Please Bring your Employee / Company I.D.!!

The YMCA Corporate Challenge Billiards Tournament will be governed by rules adapted from the APA and in some instances may vary slightly. This handout is a condensed version of the APA rule book.

1. Type of Game: Eight Ball (often called "Stripes & Solids")

In this game, players must legally pocket seven balls of one group and then legally pocket the eight ball; or pocket the eight ball on a legal break.

2. Players

Singles, Doubles, and Mixed Doubles

3. Balls Used

Standard set of object balls numbered 1-15, plus cue ball; or bi-colored balls (seven each of two colors) plus cue ball and 8-ball.

4. The Rack

All balls should be frozen (touching) as tightly as possible. The balls are racked with the 1-ball on the foot spot and the 8-ball in the center.

5. Object of Game

To legally pocket all the balls of either group 1-7 (one color) or 9-15 (the other color), and then the 8-ball. The time limit is 20 minutes per game with a 5-minute intermission between games. The semi-final, consolation and final rounds will be the best 2 out of 3 games with an hour and fifteen minute time limit. All other rounds will be single games.

6. Scoring

Group balls have no point value. The player legally pocketing the 8-ball is credited with a game won. If time runs out, then the person with the most pocketed balls wins. Scoring is based upon the number of balls pocketed plus three bonus points for pocketing the 8-ball. Total score would be 10 points. If time runs out, the least amount of balls on the table will decide the winner. In case of a tie, each person will attempt a shot. If one shot is made and the other is missed, then the game is over. If both make their shots, they would continue until a missed shot or the 8-ball is pocketed.

7. Forfeit/Scratch

A team's forfeiture or scratch from the tournament gives the opponent the win and a score of 10 points. (3 for the 8-ball, plus their 7 balls on the table.)

8. Opening Break

To be a legal break, players must break from behind the head string, the head ball or second ball must be struck first and at least 4 object balls must be driven to the rails or a ball must be pocketed. The cue ball may not be shot into a rail before the rack. If the break does not qualify as legal, the balls are reracked and broken by the same player. If the break does not qualify as legal and results in a scratch, the balls are reracked and broken by the opposite player.

A foul on a legal break results in ball-in-hand for the opponent behind the head string.

9. Determination of Groups

If you hit in one or more balls of the same group, you must take that group. If more balls are pocketed from one group than the other, the table remains open and that person may shoot at any of the available object balls.

Example: If two solids and one stripe are made on the break, the table is still open and the shooter has their choice of stripes or solids.

10. Rules of play

- A. A legally pocketed ball of a players' group (a ball of either group when the table is open) entitles the shooter to continue at the table until they fail to pocket on a legal shot. After all balls of the group are pocketed, the player shoots to pocket the 8-ball.
- B. If the 8-ball is pocketed on a legal opening break shot, the person breaking wins the game. 10 points will be awarded to the person breaking if the 8-ball is pocketed on the opening break. **If the person breaking pockets the 8-ball and scratches they loose the game.**
- C. Combination shots involving balls of both groups are legal when the table is open. After groups are determined, player must cause the cue ball's first contact to be with a ball of their own group. Failure to do so results in a ball-in-hand situation for your opponent. **The 8-ball is not neutral.**

- D. Ball-In-Hand- You are allowed to place the cue-ball anywhere on the table (with the exception of a scratch on the break which results in ball-in-hand behind the head string) and shoot any of your balls. The ball-in-hand rule penalizes a player for an error.

Here are the fouls which result in ball-in-hand:

1. Anytime the cue ball goes in a pocket, on the floor, or otherwise ends up off the playing surface.
 2. Failure to hit your object ball first. The 8-ball is not neutral.
 3. Failure to hit a rail after contact. Any ball (including the cue ball) must go to a rail after legal contact. A pocketed ball counts as a rail.
 4. The object ball is frozen to a rail and the player is contemplating a “safety”. In order for the “frozen ball” rule to be in effect, the opponent must declare the ball frozen and the player should verify. Once it is agreed the ball is frozen the player must drive the object ball to another rail (of course, it could hit another ball, which in turn hits a rail) or drive the cue ball to a rail after it touches the object ball.
 5. It is a foul to jump a cue ball over another ball by purposely miscuing it up in the air.
 6. Causing movement of the cue-ball, even accidentally is a foul.
 7. If, during the course of the shot, the cue ball does not touch anything it is a foul.
 8. Use caution when picking up or placing the cue ball in a ball-in-hand situation. The cue ball is always alive. If the cue ball, or the hand that is holding or moving it, touches another ball it is a cue ball foul and your opponent has ball-in-hand.
 9. There are no coaching time-outs.- **This is different from standard APA rules.**
- E. The 8-ball may not be legally pocketed unless, prior to the shot, the shooting player places the pocket marker on the desired pocket into which they are playing the 8-ball. Designate only the pocket; indicating details such as cushions, banks, kisses, carom, etc. is not necessary.

11. Loss of Game

A player loses the game if they commit any of the following infractions:

- A. Pockets the 8-ball on an illegal or fouled opening break shot.
- B. Pockets the 8-ball when it is not their legal object ball.
- C. Pockets the 8-ball on the same stroke as their last group ball(s).
- D. Scratches when the 8-ball is their legal object ball.
- E. Jumps the 8-ball off the table at any time during the game.
- F. Pockets the 8-ball in a pocket other than the one designated.

12. Illegally Pocketed Balls

Not spotted. No penalty unless the illegally pocketed ball is the 8-ball, in which case, the penalty is loss of game.

13. Inadvertent Moves

Causing movement of the cue-ball, even accidentally, is a foul. It is not a foul to move any other balls. Any balls moved accidentally during a shot must be replaced by the opponent after the shot is over and the balls have stopped rolling. If, it occurs before the shot, it must be replaced by the opponent before the shot is taken.

YMCA of Central Ohio
Corporate Challenge
Billiards Confirmation

Company Name: _____ Division: _____

Address: _____

Team Captain: _____ Home #: _____

Work #: _____

Fax #: _____

We will be supplying: _____ # of Full Teams

_____ # of Partial Teams

Use of Partial Team choice only for billiard, table tennis, darts, tennis & horseshoes.

Partial Team #1

Please circle the categories.

Men Singles

Women Singles

Mixed Doubles

Men Doubles

Women Doubles

Partial Team #2

Please circle the categories.

Men Singles

Women Singles

Mixed Doubles

Men Doubles

Women Doubles

Partial Team #3

Please circle the categories.

Men Singles

Women Singles

Mixed Doubles

Men Doubles

Women Doubles

Entry fee must accompany this team confirmation form!

Corporate Challenge
Billiards Roster

Company Name: _____ Division: _____

Address: _____

Team Captain: _____ Home #: _____

Work #: _____

Fax #: _____

Players

1. Men's Singles: _____ Work #: _____

2. Women's Singles: _____ Work #: _____

3. Men's Doubles

1st Player: _____ Work #: _____

2nd Player: _____ Work #: _____

4. Women's Doubles

1st Player: _____ Work #: _____

2nd Player: _____ Work #: _____

5. Mixed Doubles

Male Player: _____ Work #: _____

Female Player: _____ Work #: _____

I certify that all players listed on the roster are employees of the above named company.

Team Captain's Signature: _____